



## Skate Canada Marking Sheet Special Olympics Free Skate Level 1 & 2

Competition: Skater: Judge:			Date:	Date: Event: Group:			
			Event				
			Grou				
Element Executed	Assessment G/S/B/M	Review	Comments	Well Balanced Check Check box each time element is performed			
1.				Level 1:  ☐ Forward Gliding Two Foot Jump ☐ Backward Gliding Two Foot Jump			
2.				☐ Forward Two Foot Turn ☐ Backward Two Foot Turn			
3.				☐ Forward Two Feet to One Foot Glide on a curve			
4.				☐ Backward Push/Glide Sequence			
5.				<b>Level 2:</b> □Power jump			
6.				□Rotating power jump □Combination jump – Two Foot Forward to Backward – Two Foot Backward to Forward			
7.				☐ Forward One Foot Spon ☐ Two Foot Sit Spin			
8.				□Forward Spiral			
9.							
10.							
Program Components Comments		Assessment G/S/B/M					
Skating Skills							
Performance/Execution							





## Skate Canada Marking Sheet Special Olympics Free Skate Level 3 & 4

Skater:			Date: Event:			
			Element Executed	Assessment G/S/B/M	Review	Comn
1.	7,7,-,1				Level 3: □ 1W (Waltz Jump) □ 1S (Salchow)	
2.					☐ 1T (Toe Loop) ☐ FUSp (Forward Upright Spin)	
3.					☐ BUSp (Backwrd Upright Spin) ☐ FSpSq (Spiral Circles)	
4.						
5.					Level 4 □1S (Salchow)	
6.					☐ <b>1T</b> (Toe Loop) ☐ <b>1W+1T+C</b> (Waltz+Toe Loop Combo)	
7.					☐ 1Lo (Loop) ☐ 1F or 1Lz (Flip or Lutz) ☐ BUSp (Backward Upright Spin)	
8.					☐ CSp (Forward Oprignt Spin) ☐ FSpSq (Forward Spiral Sequence)	
9.					☐ <b>TrSq</b> (Turn Sequence)	
10.						
Program Components  Comments	Assessment G/S/B/M					
Skating Skills						
Performance/Execution						





## Skate Canada Marking Sheet Special Olympics Free Skate Level 5

Competition:			Date:		
Skater: Judge:				Event:	
				Group:	
Element Executed	Assessment G/S/B/M	Review	Comn	nents	Well Balanced Check Check box each time element is performed
1.	3,0,0,				Level 5: Must include 1 of *
2.					5 different jumps. Jumps with 2 boxes may be repeated as part of 2 <sup>nd</sup> combo.  □□ <b>1W</b> (Waltz)* or □□ <b>1A</b> (Axel)*
3.					□□ <b>1T</b> (Toe Loop) □□ <b>1S</b> (Salchow)
4.					☐ <b>1Lo+1Lo+C</b> (Loop+Loop Combo)* ☐ <b>1F</b> (Flip)
5.					☐☐ 1Lz (Lutz)☐ Max 1 additional jump combo☐ BUSp (Backward Upright Spin)*
6.					☐ <b>CoSp</b> Or <b>CCoSp</b> (Combo Spin* Must attempt C&S pos)
7.					☐ FSpSq (Forward Spiral Sequence)
8.					
9.					
10.					
Program Components  Comments	Assessment G/S/B/M				
Skating Skills					
Performance/Execution					